

THE COWDEO

2016 Rules and Regulations

Section 1. Dress Attire

1. Recommend that all contestants for safety reasons should wear long pants, long sleeve shirts, and leather boots.
2. An approved riding helmet is recommended for all horse mounted events.
3. Helmet is required, for ALL contestants in ALL rough stock events.
4. Approved safety vests are recommended in Mutton Bustin, Calf Riding and Cow Riding.

Section 2. Sign Ups

1. Entry fee for each event is \$5.00.
2. Phone In Entries and sign up at the JCF office:
 - a. All entry forms, waivers, and entry fees must be signed and received at the Jefferson County Fair Office no later than the stated date prior to the first day of the event.
 - b. Example: First performance is on Saturday October 15, 2016, books close at the end of the business day on Friday, September 30, 2016.
 - c. Failure to comply with rule 2a will result in the release and forfeiture of the contests phone in entry for all events.
 - d. Contestants on the waiting list, will then be called to fill forfeited entries.
3. Entry fees **must** be paid online and signed waiver for entries to be accepted.
4. Waiver/Release must be signed by parent or legal guardian no later than 10 days prior to the first day of the event.
5. Checks should be made payable to Jefferson County Fair Complex (JCF).
6. Entries will be accepted up to 15 days before the first scheduled day of Cowdeo if the class is not full. (See rule 2b for example).
7. Signups will be on a first come first serve basis.
8. Should any event fill to capacity, the contestant can choose to be put on a waiting list should another contestant scratch an event, leaving a vacant spot in the program.
 - a. Waiting list will be called, by the Jefferson County Fair Office, in the order in which waiting list was compiled until the vacant spot or spots are filled.
 - b. Entry fees and Waiver/Release must be received and signed by parent or legal guardian at the Jefferson County Fair Office within 48 hours or two business days after notification.
9. If contestant is entered in wrong age group due to parent or guardian error, contestant will be disqualified.
10. Any contestant ranked in the top 10 of entered event/category, in any other Rodeo related association, such as but not limited to Pee Wee Rodeo Association, Little Britches Association, or Junior Rodeo Association may not exhibit in the Cowdeo.
11. Proof of age may be required of any contestant at the time of check-in on the day of the Cowdeo.
12. A \$50 fee will be assessed for all checks returned NSF, Account Closed, or for any other reason.
13. The Jefferson County Fair Board reserves the final and absolute right to alter, interpret, or change any of the rules and regulations as may become necessary; also to arbitrarily settle and determine all matters, questions or differences in regard thereto or otherwise arising out of or connected with or incidentally to the Cowdeo.
14. Failure to comply with any of the rules listed in Section 2 may result in the contestant forfeiting booked entry, all awards, prize money, points, and entry fees.

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Section 3. General Rules

1. **JUDGES DECISION IS FINAL.** Judges discretion and ruling will be final. This applies to ALL events.
2. All contestants and parents/guardians are to read the rules and waiver carefully, particularly those relating to the contest and events in which they will enter. Failure to understand the rules and the waiver will not be accepted as an excuse.
3. Performance will begin promptly as scheduled with the Grand Entry.
4. Contestant back numbers may be obtained at the announcer's stand the day of the Cowdeo when you check in.
5. Cash prizes can be picked up at the announcer's booth following the buckle and All-Around award presentation on Saturday.
 - a. Any cash prize, buckle or All-Around award, not picked up after Saturday's performance, may be picked up at the Jefferson County Fair office Monday-Friday during normal business hours.
 - b. Contestant does not need to be present to accept or win cash prizes, buckles, or All-Around.

Should a contestant not be able to attend the awards presentation, they may designate another person, in writing, to receive their awards, payouts, and prizes for them by filling out a form at the announcer's booth or Fair Office. Without the written consent of the contestant, all awards and prize money will be held at the Jefferson County Fair Office for contestant, parent, or legal guardian to pick up during normal business hours.
6. Unsportsmanship-like conduct will not be tolerated from the parent, guardian or contestant. This includes "Showboating" of any nature on or off an animal. Any such action will eliminate contestant from the Cowdeo, all cash, buckle prizes, points, and All Around, and receive a No Score. No refunds will be given.
7. Contestant's name will be called out three times. After the last contestant of the event age bracket has completed their run or ride for that event the gate will be closed and/or stock turned out. NO REFUNDS.
8. In the event not all placings are made in any event, money will be distributed according to the payout rules stated in Section 8.
9. Only officials are allowed in the announcer's booth. Spectators, parents, guardians, and contestants are not allowed.
10. No refunds will be given, NO EXCEPTIONS.
 - a. No refunds will be given for injured/sick horse or rider.
 - b. No refunds for weather, arena condition, or for any other reason.
 - c. No refund on turnouts or missed performance.
11. Each contestant is required to provide a horse for themselves for all events requiring the use of a horse.
12. The Jefferson County Fair Board and Management reserves the right to decline an entry before or during the Cowdeo without liability for compensation for any reason including but not limited to poor sportsmanship, cheating/attempting to cheat, missed performance, inhumane treatment of horses or stock, harassment of judges, officials, secretaries, arena director, stock contractors, sponsors, and/or any other employee or volunteer of the Cowdeo or Fairgrounds. Management also reserves the right to decline entry because of behavior at past Cowdeo's. This includes parents, guardians, and contestants. No Refund will be given and contestant is ineligible for all prize money and/or awards.
13. If a parent or guardian tries to influence or interfere with a Judge or Official in any manner, the contestant will be automatically disqualified. This includes timers, secretaries, security or any other official designated by the Jefferson County Fair Board and Employees.
14. Each contestant is responsible for their own equipment. Failure of the equipment will not result in the option for a rerun. The Jefferson County Fair Board and Management will not be held responsible for injury or death due to failure of rider's equipment.
15. The management, Fair Board, its agents, volunteers or employees of the Cowdeo and Fairgrounds assumes no responsibility or liability for any injury, damage or death to the contestant, property or stock of any owner, contestant or assistant. Each participant by the act of entering waives all rights or claims against the management, Fair Board, its agents, volunteers, or employees for injuries, damage, or death he/she or his property may sustain.
16. Failure to comply with any rule listed in Sections 2 - 7 will result in the contestant forfeiting entry fees, points, cash prizes, buckles, points, All-Around award and being excused from the grounds.

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Section 4. Age Groups and Eligible Events

Underage¹ 5 Years and Under

Stick Horse Race ~ Saturday
Critter Scramble ~ Saturday Performance

¹Underage is for the Chicken Scramble and Stick Horse Race Only. Five year old Sheep Riders will be categorized as Pee Wee but also eligible for Underage Events

Peewee 5 to 8 Years

<u>5 Years Old</u>	<u>6 Years Old</u>	<u>7 Years Old</u>	<u>8 Years Old</u>
Sheep Riding	Sheep Riding	Calf Riding	Calf Riding
	Barrel Racing	Barrel Racing	Barrel Racing
	Horseless Roping	Horseless Roping	Horseless Roping
	Goat Tail Decorating	Goat Tail Decorating	Goat Tail Decorating

***See Section 10 for Pee Wee All-Around eligibility
***Sheep Riding points DO NOT count towards All Around points
***6 year olds can ONLY Sheep Ride OR Calf Ride – Not both.

Junior 9 to 11 Years

Calf Riding
Barrel Racing
Flag Race / Key Hole
Horseless Calf Roping (**no horse required**) **OR** Breakaway Roping (**horse required**)²

²Contestant may choose to compete in only one of the two listed events, not both. See **Section 6** under each event for more details.

Senior 12 to 14 Years

<u>12 Years Old</u>	<u>13 Years Old</u>	<u>14 Years Old</u>
Cow Riding	Cow Riding	Cow Riding
Barrel Racing	Barrel Racing	Barrel Racing
Scurry Race	Scurry Race	Scurry Race
Breakaway Roping	Breakaway Roping	Breakaway Roping

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Section 5. Events List

1. Jefferson County Fair Board reserves the right to substitute, add, or delete any event to the Event List at any time.
 - a. Critter Scramble (Underage)
 - b. Stick Horse Race (Underage)
 - c. Sheep Riding (5 and 6 Year Olds Only)
 - d. Goat Tail Undecorating (6 – 8 Pee Wee Only)
 - e. Barrel Racing (6 – 8 Pee Wee, Junior, Senior)
 - f. Key Hole (Junior Only)
 - g. Horseless Calf Roping (6 – 8 Pee Wee, and Juniors Only)
 - h. Calf Riding (6 - 8 Year Old Pee Wee, 9 – 11 Juniors)
 - i. Cow Riding (Senior)
 - j. Breakaway Roping (Junior and Seniors Only)
 - k. Flag Race (Junior Only)
 - l. Scurry Race (Senior)
2. Each event will have a maximum limit of fifteen (25) contestants per performance day. When each event has reached the maximum amount of contestants the event will be considered full and closed to any further entries.
 - a. Stick Horse Race and Chicken Scramble will not have any limit to the number of participants.
 - b. Waiting list will be called in the order received until event reaches its maximum limit.
 - c. Exception: JCF reserves the right to exceed the maximum limit of 25, without any notice, due to programming errors and/or miscalculations.
3. Events may be limited or cancelled at the discretion of the JCF Board or Management.
4. Judges, Jefferson County Fair Board, or Management reserves the right to change the order of events on Day Sheet without advanced notice.
5. Contestants will be run in the order listed on the program.
 - a. Fair Board, Judges, or Management reserves the right to change the order, at any time without notice, for continuity of the performance.

Section 6. Event Rules

1. **Stick Horse Race** – TBA
2. **Chicken Scramble** – TBA

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ROUGH STOCK GENERAL RULES

Applies to Sheep Riding, Calf Riding, and Cow Riding

- 1) Qualifying times:
 - i. Sheep Riding – **3 seconds**
 - ii. Pee Wee and JR Calf Riding – **4 seconds**
 - iii. SR Calf and Cow Riding – **6 seconds**.
- 2) Competitors **MUST IMMEDIATELY** dismount the animal after qualifying time (buzzer/horn). Failure to do so will be considered “Showboating”, poor sportsmanship and unnecessary abuse and roughness to the animal. Competitor will be automatically disqualified and no score will be given.
- 3) Cows, calves, and sheep will be chute run.
- 4) Rides will be scored first within the time limit (buzzer) and the judge’s score, secondly timed by the stopwatch with a minimum of one (1) second.
 - i. For a completed ride, each judge will score 1-25 points on the stock, and 1-25 points on the contestant for a total of 100 possible points. (aka: Judge’s Score)
 - ii. No completed rides will be scored only on the total seconds ridden before getting bucked off. (aka: timed ride)
 - iii. Have to receive a judge’s score to accumulate points for All-Around points.
- 5) Riding can be done with one or two hands.
 - i. If the ride is started with one hand, it must be finished with one hand to be considered a qualified ride.
 1. Free Hand **MUST** remain free during the entire ride. Touching the animal, riding equipment, waving of cowboy hat, or any part of the riders own body or clothing with free hand will result in a no score and stopwatch will be stopped at that time. Ride will then be scored only on the total seconds ridden before touching. (see rule 4)
 - ii. Same rule applies to a two handed ride.
 - iii. Contestant will score higher if one (1) hand is used.
 1. All one handed rides will be ranked higher in the payout standings than 2 handed rides.
 2. Each individual Scoring Judges may give up to a maximum of 10 additional points for one handed rides.
 3. Time Judge may be used to break any ties if necessary.
- 6) Contestant will have 2 seconds to nod when the animal and contestant are ready.
- 7) Only contestants and their designated assistants, who are riding in the next programmed rough stock event, are allowed behind the chutes.
 - i. Recommend that the contestant have 1 or 2 adults assist them in the chutes.
 - ii. Contestants must exit from behind the chutes after they have completed their ride.
- 8) All riding scores are unofficial until completion of each performance at which the Judges have the privilege of changing scores or adjusting the spread. Scores are not official until the Judges books are tabulated by the Office and entered into the Cowdeo books.
- 9) “Showboating” of any nature on or off the animal is considered poor sportsmanship and will not be tolerated. The competitor will be disqualified and Judges will give a No Score.

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3. **Sheep Riding** (AKA Mutton Bustin')
 - 1) Mutton Bustin is limited to children 5-6 years old as of the day of the Cowdeo.
 - 2) Any child being entered in this class who is under five or over six will be disqualified and all entry fees, prize money, points and awards will be forfeited.
 - 3) No riding backwards.
 - 4) NO SPURS ALLOWED.
 - 5) See Rough Stock Rules

4. **Calf Riding** (Pee Wee, Junior, and Senior)
 - 1) See Rough Stock Rules
 - 2) Calf Riding is limited to contestants who are 7 - 14 years old as of the day of the Cowdeo. Any contestant entered in this class that is 5 or younger will be disqualified. All entry fees, cash prizes, points and awards will be forfeited.

5. **Cow Riding** (Senior)
 - 1) See Rough Stock Rules
 - 2) Cow Riding is limited to contestants 12-14 years old as of the day of the Cowdeo.
 - i. Proof of age may be required with the entry form or provided day of rodeo.
 - ii. Any contestant entered in this class and not 12-14 years old will be disqualified. All entry fees, cash prizes, points and awards will be forfeited.

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TIMED EVENTS GENERAL RULES

Applies to Barrel Racing, Key Hole Race, Flag Race, Break Away Roping, and Goat Tail Tying, Goat Tail Undecorating and Scurry Race

1. Time will start when the contestant crosses the starting line (judge's flag).
2. Disqualification will result from:
 - a. Crossing back over the starting line before completing run.
 - b. Breaking pattern.
 - c. Contestant hitting horse in front of the cinch or any act of inhumane treatment to the animal during a timed run.
 - d. A Contestant may need or ask for the assistance of an adult to lead the horse and contestant through the course and/or event. Contest will NOT be eligible or scored for a timed run if this occurs
3. Child may be helped off or on the horse by an adult without any penalty.
4. Section 7 Competitors Horse rules apply to all Timed Events.

6. Goat Tail Tying (aka Goat Tail Decorating)

- 1) Time Limit: 60 seconds
- 2) See Timed Event Rules.
- 3) A horse mounted event.
- 4) See Section 10 for All-Around eligibility.
- 5) Contestant must ride horse across the start line and proceed forward to the goat, get off horse and tie ribbon around the tail of the goat.
 - i. Once the horse and rider cross the starting, the contestant may dismount at any time and proceed forward, on foot, to the goat.
- 6) Contestant must make a minimum of a half hitch with the ribbon around the tail of the goat.
- 7) Time will be stopped when contestant throws hands into the air or any similar signal with their hands and arms that they are completed with the tying process.
- 8) There will be no timed score for the run if any of the following occur:
 - i. If horse is lead down to the goat by an adult.
 - ii. If adult helps with handling the goat.
 - iii. If adult helps with the tying process.

7. Goat Tail Un -Tying (aka Goat Tail Un-Decorating)

- 1) Time Limit: 60 seconds
- 2) See Timed Event Rules.
- 3) A horse mounted event.
- 4) See Section 10 for All-Around eligibility.
- 5) Contestant must ride horse across the start line and proceed forward to the goat, get off horse and untie ribbon from tail of goat.
 - i. Once the horse and rider cross the start line, the contestant may dismount at any time and proceed forward, on foot, to the goat.
- 6) Time will be stopped when contestant throws hands into the air or any similar signal with their hands and arms that they are completed with string in hand.
- 7) There will be no timed score for the run if any of the following occur:
 - i. If horse is lead down to the goat by an adult.
 - ii. If adult helps with handling the goat.
 - iii. If adult helps with the untying process.

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8. Key Hole Race

- 1) Time Limit: 45 seconds
- 2) See Timed Event Rules
- 3) A horse mounted event.
- 4) Time will be stopped when the contestant and horse successfully complete the pattern and recrosses the starting line (judge's flag).
- 5) One (1) foot **outside** of the designated line will result in a 5 second penalty.
- 6) Entry to the Key Hole will be 6 feet wide.
- 7) The Key Hole diameter will be 10 feet.
- 8) There will be no timed score for the run if any of the following occur:
 - i. If horse is lead, by the parent or guardian, down the arena to the Key Hole and in/out the Key Hole.

9. 9.SCURRY RACE:

A pole of at least 15 feet in length will be supported at each end by standards no higher than 12 inches in the center lane 20 feet from the start/finish line. A second and third jump will be set on the turning line with 25 feet between jumps, leaving a distance of 30 feet from the third jump to a barrel centered on the turning line. Contestant races across start line to first jump and proceeds to second and third jump, makes a left or right turn around barrel and reverses course, crossing all three jumps and racing across start/finish line. Horse must cross jumps with all four feet. A ten second penalty will be added for knocked down poles. Failure to jump all three jumps will result in a No Time.

There will be a 2 minute time limit to complete the course.

Dimensions:

- start/finish line to barrel: 100'
- start/finsh line to 1st jump: 20'
- between jumps: 25'
- between 3rd jump and barrel: 30'

10. Barrel Racing

- 1) Time Limit: 45 seconds
- 2) See Timed Event Rules.
- 3) A horse mounted event.
- 4) Time will be stopped when the contestant and horse successfully complete the pattern and recrosses the starting line (judge's flag).
- 5) Barrels will be set in the configuration of 20-60-80 feet in a triangle with the starting line set 20 feet from the front barrels.
- 6) A running start may be used.
- 7) A clover leaf pattern will be run around the barrels, in either direction.
- 8) A 5 second penalty will be added to the contestant's time for each barrel knocked over.
- 9) Contestants may NOT set up or touch the barrels.
- 10) There will be no rakes between runs or age brackets.
 - i. If the Judges determined the ground unfit or unsafe to continue safely, racing will stop until the ground is raked.
 1. Raking could include any one or more of the following:
 - a. Kicking dirt back in to the path.
 - b. Using a garden rake
 - c. Using tractor with a drag
- 11) Disqualification or No Time will result from:
 - i. Crossing back over the starting line before completing run.
 - ii. Breaking pattern.
 - iii. Touching or setting up barrels during the run.
 - iv. If horse is lead, by the parent or guardian, through the barrel pattern.
 - v. Knocking down three (3) barrels.

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11. Horseless Calf Roping

- 1) Time Limit: 60 seconds
- 2) See Section 10 for All-Around eligibility.
- 3) 8 – 10 calves will be turned out in a pen that is approximately 40'x 40' in size.
 - i. 5-7 contestants will enter the pen together.
 1. Judges reserve the right to alter the number of contestants based upon amount of entries.
 - ii. Time will start when the judge drops the flag.
 - iii. Contestants will then attempt to rope one of the calves in the pen.
- 4) Calf's head must pass through the loop or be a legal horn catch. Catch as catch can.
 - i. Only one rope/one catch per calf. Contestant may not rope a calf that has already been roped by another contestant.
 1. Time will not be scored.
 - ii. After contestant ropes a calf, he or she will run to the Judge to have their individual time stopped.
 1. A separate stop watch for each contestant will be used.
- 5) Contestants must provide their own rope.
- 6) Juniors cannot enter both the Horseless Calf Roping and the Breakaway.
- 7) Contestants must build their own loops. Only contestants, judges and Cowdeo committee in the pen.

12. Breakaway Roping

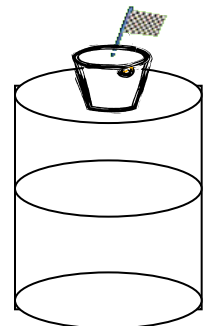
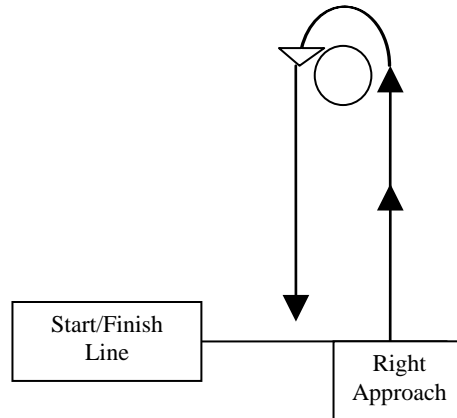
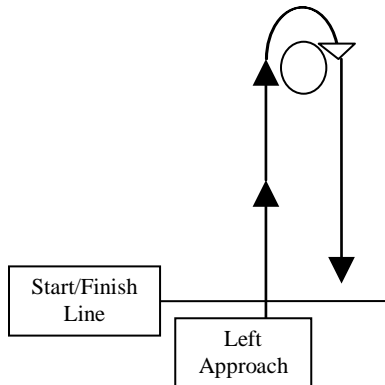
- 1) Time Limit: 45 seconds or 2 loops thrown which ever come first.
- 2) See Timed Event Rules for those that apply.
- 3) A horse mounted event.
- 4) Contestants will be allowed to carry only one (1) rope.
 - i. Loop may be rebuilt
- 5) End of rope must be tied with string to saddle horn and must be released from the hand when calf is roped.
- 6) Calf's head (over both ears and nose) must pass through the loop or be a legal horn catch.
- 7) Time will stop when string breaks from saddle horn.
 - i. Steer must break the rope away from the saddle horn.
 1. Contestant will receive a No Time should they interfere with the breaking of the rope/string from the saddle horn.
- 8) If the animal escapes from the arena during the 45 second run, flag will be dropped, time will be stopped, and the roper gets the calf back with the time added which was taken when the calf left the arena.
- 9) There will be no barrier
 - i. Time starts when the calf/steers head exits the roping chute.
- 10) If Contestant does not ask for the calf, he/she must immediately stop his/her horse as soon as possible without throwing his/her rope and rerun will be given. If contestant throws his/her rope, he/she will forfeit his/her rerun.
- 11) If contestant drops first or second loop to the ground before throwing, it will be considered used.
- 12) Contestant must remain mounted on horse until string is broke or it will be considered a No Time run.
- 13) Juniors **MAY NOT** enter both the Horseless Calf Roping and the Breakaway..

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13. Flag Race

- 1) Time Limit: 45 seconds
- 2) See Timed Event Rules
- 3) A horse mounted event.
- 4) A bucket of sand, with a flag inserted in the bucket, will be sitting on top of a single 55 gallon barrel placed at the end of the arena in the same location as the 3rd barrel in Barrel Racing. Rider shall approach and turn (not circle see rule 11f. vi. Breaking Pattern) the barrel from either the left or right side, and remove the flag from the bucket and race to the start/finish line with flag in hand. After crossing the start/finish line, rider may drop the flag to the arena floor or hand it to the designated Arena Staff
 - i. The goal of the contestant is to race to the barrel without breaking pattern, remove the flag and race to (cross) the start/finish line with flag in hand.
- 5) Time begins as soon as the horse crosses the start/finish line (Judges flag).
- 6) 5 Second Penalty:
 - i. Knocking over the bucket of sand.
- 7) Disqualification or No Time will result from:
 - i. 55 gallon barrel is knocked over.
 - ii. Striking or hitting the horse with the flag.
 - iii. Flag touches the arena floor before crossing the start/finish line.
 - iv. Rider dismounts horse before crossing the start/finish line.
 - v. If horse is lead, by the parent or guardian, through the pattern.
 - vi. Crossing back over the starting line, therefore breaking the pattern, before removing the flag.
 - vii. Breaking Pattern.
 1. Rider may not circle the barrel, only turn it. See diagrams for approved pattern.



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Section 7. Competitor's Horse

1. Either ponies or horses may be used in all horse mounted timed events.
 - a. There will not be separate classes.
2. Disqualification from one or more events may result from contestant hitting horse in front of the cinch or any other inhumane act/treatment of said animal during a timed run. This rule also applies to any abusive treatment, of the horse inside and/or outside the arena during the entire course of the Cowdeo event observed by any one or more of the following: Judges, Arena Directors, Jefferson County Fair Board and Employees.
3. Contestants who violate any or all the rules in Section 7 will be disqualified and will result in the contestant forfeiting entry fees, points, cash prizes, buckles, points, All-Around award.
4. This section applies to all horse mounted events.

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Section 8. Pay Out Of Prize Money

PAYOUT SCHEDULE AND PERCENTAGES

- Entry fees in each event, not including the Chicken Scramble and Stick Horse Race, will be paid back in prize money as follows:

1 - 8 Entries

1 Entry	1 Payout	100%
2- 4 Entries	2 Payouts	60 / 40
5 - 8 Entries	3 Payouts	50 / 30 / 20

9 Entries or More

1 st Place	34.50 %
2 nd Place	24.75 %
3 rd Place	17.00 %
4 th Place	10.00 %
5 th Place	7.75 %
6 th Place	6.00 %

- If not enough contestants qualify for the number of payouts, payouts will only paid for positions won. Remaining prize money will be retained and default back to the Jefferson County Fair Complex
- Should a tie occur in any event, placings will be split amount the tying individuals.
 - Example: Suzie Smith and Jay Connell tie for second place. They will split the money that is scheduled to be payed out to 2nd and 3rd place.
 - Pay outs and placing of other contestants will continue down the payout as listed in Section 8.1.
- Payouts for timed events will be based on the fastest qualifying times in ascending order in accordance to Section 8.1.
 - In the event there are no qualifying times, there will be no payouts. No exceptions
- Payouts for rough stock will be based upon the highest marked qualified rides in descending order in accordance to Section 8.1.
 - In the event NO contestants qualify for marked ride, total elapsed time ridden before bucked off (Timed Rides), will be used to determine winners and payouts. Contestant who rode the longest will be the first place winner. Other Timed Rides will be paid out to 6 places in descending order
 - If there is at least 1 (one) qualified marked ride, Timed Rides will not qualify for any payouts or prizes
- Money and points will be paid for position won only. No exceptions
- No stock charges, run charges, or office charges will be withheld from the purse monies.

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Section 9. Buckles

1. A buckle will be awarded to the contestant placing 1st in each event. Excluding the Stick Horse Race and Chicken Scramble.
 - a. Fastest qualifying time in the timed events.
 - b. Highest qualifying score in the rough stock events.
 - i. In the event there is no qualifying score in the rough stock, buckle will be presented to the contestant who rode for the longest amount of time.
2. In the event of a tie for first place, a coin will be flipped to determine who will take the buckle home on Saturday. A second buckle will be ordered and can be picked up at the Jefferson County Fairgrounds Office.
3. If no contestants qualify for 1st place, no buckle will be awarded.

Section 10. All-Around Award

1. Contestant must compete, at a minimum, in at least **two** (2) events to qualify for All-Around **Saddle and Buckle**.
 - a. All-Around **Saddle** will be given to the 1 (one) contestant who compiles the greatest number of points in two or more events
 - b. If contestants only place in one event, but competed in two or more, the contestant with the most points will be the All-Around winner.
2. All Around points will be calculated based upon the placing in events:

PLACING	POINTS
1 st	6
2 nd	5
3 rd	4
4 th	3
5 th	2
6 th	1

3. Should there be a tie; the contestants tied will all share recognition and title as All-Around Champions.
 - i. There will only be one (1) All-Around **Saddle** given.
 - ii. The tie breaker formulas will be used to determine the winner of the All-Around **Saddle**. See following rules.

BREAKING TIES

4. If a tie exists, the contestant with the most event placings will be determined the All-Around **award** winner.
5. If a tie still exists, award winner will be decided by the accumulation of money won.
6. If a tie for an All Around **award** still exists, the winner shall be determined by taking:
 - 10% of all 1st place points = .6
 - 9% of all 2nd place points = .45
 - 8% of all 3rd place points = .32
 - 7% of all 4th place points = .21
 - 6% of all 5th place points = .12
 - 5% of all 6th place points = .06
 - a. These points shall be added to the original number of points to break the tie.

PEE WEE ALL AROUND ELIGIBILITY

7. Pee Wee's (6-8) may compete in a total of five (5) events.
 - a. All events are eligible for All-Around points.
 - i. Contestant cannot use placed standings from all five (5) events to calculate All Around points.
 - b. Office will take the contestants top 4 best placings from the 5 events and use the higher 4 placings towards the All Around Points.
 - c. The other lesser of the 5 placings will be ineligible for the All Around point system.